

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently Amended) A method for manipulating a plurality of discrete units of information, Items, in a hardware/software interface system ~~for~~ of a computer system, said method comprising:

~~interconnecting~~ associating each of said Items with ~~a plurality of~~ one or more Relationships, the one or more Relationships including Holding Relationships that control the lifetime of a target Item and Embedding Relationships that enable modeling of compound Items, each one or more Relationships being between a source Item and a target Item, the target Items each having an associated reference count;

determining the lifetime of each target Item based on the associated reference count if a Holding Relationship is associated between the source Item and the target Item;

~~maintaining storage of~~ storing each target Item based on the lifetime determined from the reference count; and

preventing a Holding Relationship between the source Item and the target Item if an Embedding Relationship currently exists between the source Item and the target Item, in order to establish the relationship between the plurality of Items within the computer system
~~managing said Relationships at the hardware/software interface system level.~~

2. (Previously Presented) The method of claim 1 wherein each Relationship from among said plurality of Relationships constitutes, at the hardware/software interface system level, a mapping between a pair of Items that said Relationship interconnects.

3. (Previously Presented) The method of claim 2 wherein each Relationship has properties.

4. (Previously Presented) The method of claim 3 wherein each Relationship comprises a target property for the identification of the target Item of said Relationship.

5. (Previously Presented) The method of claim 4 wherein each Relationship further comprises an ownership property corresponding to an ownership of said target Item.

6. (Previously Presented) The method of claim 3 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common value for a common property.

7. (Previously Presented) The method of claim 3 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common property.

8. (Previously Presented) The method of claim 3 wherein each Item has an Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has the same Item type.

9. (Previously Presented) The method of claim 3 wherein each Item has a parent Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common parent Item type.

10. (Previously Presented) The method of claim 3 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items based on a user-defined parameter.

11. (Currently Amended) A computer-readable storage medium for implementing a hardware/software interface system, the computer-readable medium having stored thereon with computer-readable instructions performing a step comprising: for a hardware/software interface system for a computer system, wherein said hardware/software interface system manipulates manipulating a plurality of discrete units of information, Items, said Items interconnected associated by a plurality of one or more Relationships managed by said hardware/software interface system, the one or more Relationships including Holding Relationships that control the lifetime of a target Item and Embedding Relationships that enable modeling of compound Items, each Relationship being associated between a source Item and a the target Item, the target Item having an associated reference count that is used to determine the lifetime of the target Item if a Holding Relationship is established between the source Item and the Target Item, and storage of each the target Item is maintained based on the lifetime determined by the reference count.

12. (Currently Amended) The computer-readable storage medium of claim 11 wherein each Relationship from among said plurality of Relationships constitutes, at the hardware/software interface system level, a mapping between a pair of Items that said Relationship interconnects.

13. (Currently Amended) The computer-readable storage medium of claim 12 wherein each Relationship has properties.

14. (Currently Amended) The computer-readable storage medium of claim 13 wherein each Relationship comprises a target property for the identification of the target Item of said Relationship.

15. (Currently Amended) The computer-readable storage medium of claim 14 wherein each Relationship further comprises an ownership property corresponding to an ownership of said target Item.

16. (Currently Amended) The computer-readable storage medium of claim 13 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common value for a common property.

17. (Currently Amended) The computer-readable storage medium of claim 13 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common property.

18. (Currently Amended) The computer-readable storage medium of claim 13 wherein each Item has an Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has the same Item type.

19. (Currently Amended) The computer-readable storage medium of claim 13 wherein each Item has a parent Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common parent Item type.

20. (Currently Amended) The computer-readable storage medium of claim 13 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items based on a user-defined parameter.

21. (Currently Amended) A ~~hardware/software interface system, for use in a~~
computer system, comprising:

a processor;

a memory; and

a hardware/software interface system comprising:

~~for manipulating~~ a plurality of discrete units of information, Items,
wherein said Items are ~~interconnected~~ associated by a plurality of Relationships managed by
said hardware/software interface system, the plurality of Relationships including Holding
Relationships that control the lifetime of a target Item and Embedding Relationships that
enable modeling of compound Items, each Relationship being between a source Item and a
target Item; and

~~the target Item having an associated~~ a reference count associated with each of
the target Items that is used to determine the lifetime of each of the target Items if a Holding
Relationship is associated between the source Item and the target Item, and storage of each
target Item is maintained based on the lifetime, and a Holding Relationship is prevented from
being formed between the source Item and target Item if an Embedding Relationship is
currently associated between the source Item and the target Item.

22. (Currently Amended) The ~~interface~~ computer system of claim 21 wherein
each Relationship from among said plurality of Relationships constitutes, at the
hardware/software interface system level, a mapping between a pair of Items that said
Relationship interconnects.

23. (Currently Amended) The ~~interface~~ computer system of claim 22 wherein
each Relationship has properties.

24. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein
each Relationship comprises a target property for the identification of the target Item of said
Relationship.

25. (Currently Amended) The ~~interface~~ computer system of claim 24 wherein each Relationship further comprises an ownership property corresponding to an ownership of said target Item.

26. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common value for a common property.

27. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common property.

28. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein each Item has an Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has the same Item type.

29. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein each Item has a parent Item type, and the hardware/software interface system automatically establishes a Relationship between each pair of Items in which each of the Items in the pair of Items has a common parent Item type.

30. (Currently Amended) The ~~interface~~ computer system of claim 23 wherein the hardware/software interface system automatically establishes a Relationship between each pair of Items based on a user-defined parameter.